**Overlands, A Rail Survey – Gabriel Liston**

The trains I rode passed through the traditional homelands of many, many singular or overlapping nations. The railroad only occasionally crossed reservations but was at all times on Indigenous lands and waters, ceded or unceded.

This is a partial list, with some redundancy/interconnectivity/specificity, and unintentional omissions. These communities, nations, and confederacies remain present and active. I will add to, correct, or clarify this list over time.

Lands crossed or viewed:

Multnomah, Oregon City Tumwater, Watlala, and Clackamas Chinooks

Kalapuya

Confederated Tribes of Grande Ronde

Molalla

Confederated Tribes of Warm Springs

Confederated Tribes of Siletz

The Klamath Tribes (Klamath, Modoc)

Shasta

Redding Rancheria

Cachil Dehe Wintun

Kletsel Dehe Wintun

Paskenta

Miwok

Nisenan

Washoe

Northern Paiute

Pyramid Lake Paiute Tribe

Te-Moak Tribe of Western Shoshone

Goshute

Timpanogos Nation

Ute Indian Tribe (Confederated Ute Tribes on the Uintah and Ouray Reservation)

Cheyenne and Arapahoe Tribes

Pawnee

The Otoe-Missouria Tribe

Bah Kho-Je

Meskwaki

Kickapoo

Peoria Tribe

Miami

Potawatomi

Wyandotte Nation

Haudenosaunee Confederacy

Seneca Nation of Indians

Onondaga Nation

Oneida Indian Nation

Mohawk

Stockbridge-Munsee Community Band of Mohican Indians

Schaghticoke

Lenape

Lenni-Lenape

Susquehannock

Piscataway

Monacan Indian Nation

Shawnee

Yuchi

The Osage Nation

Menominee

The Ho-Chunk Nation

Winnebago Tribe of Nebraska

White Earth Anishinaabe/Chippewa

Oceti Sakowin

Sisseton Wahpeton Oyate

Spirit Lake Nation-Mni Wakan Oyate

The Mandan, Hidatsa, and Arikara Nation

Fort Peck Tribes (Assiniboine and Sioux)

Crow Tribe

Plains Cree

Blackfeet Nation

Confederated Salish and Kootenai Tribes

The Kalispel Tribe

The Coeur d’Alene Tribe

Spokane Tribe

Confederated Tribes of the Colville Reservation

Confederated Tribes and Bands of the Yakama Nation

Palouse

Cayuse, Umatilla, and Walla Walla

Wanapum

Wishram

Wasco

Cowlitz